

Check List for Head Umpires

(Orientation document - WC2013)

To be checked with the organizer before the tournament

Tick

Throughout the tournament, players are asked to serve as player umpire (observer, supporter, no real match umpire): The winner of the last match acts as umpire, the loser handles the scoreboard. For the first matches, umpires are appointed. From the semi-finals on qualified match umpires are required. An umpire assistant may be elected in advance; this assistant is mandatory from the semi-finals onwards. (To Do: ask the organizer for players who could potentially serve as umpires and contact them).	
Score Boards (one for each court)	
Service lines should be drawn, if possible a permanent line	
Seats for the head umpire and counter (if available). The line judges should	
stand and the speeder® kids get a cushion for kneeing down.	
Organize umpire assistants for any matches from the semi-finals onwards;	
organize lines judges (ballkids/speeder® kids if necessary).	
3 winning sets will be played.	
Make sure to follow the ISBO tournament rules and regulations, game rules and referee rules> Remember: Only in doubles the players have one "out time" (1min.) per set. Mark this on the score sheet.	

Throughout the tournament

The head umpire is a delegate of the ISBO or the federation and therefore responsible for ensuring the adherence to the following regulations:

- ISBO tournament regulations and rules
- ISBO game rules
- ISBO rules for umpires
- Any additional decisions by the federation (especially the adherence to check lists and standards).

Observe the player umpires (observer for matches)

Fill in the tournament sheet, take the minutes.

Penalize for service faults, Speeders in pockets, violations of rules in general > If necessary, emphasize specific rules and regulations through announcements.

Brief the responsible umpires (line referees) for semi-finals and finals.

Make sure that the field marking is correctly set up at any time throughout the tournament.

If a player is more than 5 minutes late, the game is automatically lost 16:0 / 16:0

The warming-up can be no longer than 5 minutes!



<u>List of materials</u> (to get in advance of the tournament or on site)

Stop watch + clock	
Umpire coin or similar	
Clothes (pants with pockets for cards! (yellow,), umpire shirt, etc.)	
Writing pad + pens	
Referee rules and standards, possibly also an English version	
Referee cards	
Certificates	
Referee sheets (one for each match plus additional ones!)	
Tournament record	
Paper for personal notes	
Signaling device for interruptions	
Notes with basic information for umpires in case they need to refer to it	
Score boards – one for each court!	
Current rankings	

General remarks for match umpires:

- Order of actions for refereeing:
- Actions taken by the match referees
 - 1. Position seats for you and the counter
 - 2. Brief referees (Position, signs, responsobility)
 - 3. Fill in referee sheet as far as possible
 - Ask the players to gather for the draw and to clarify code of conduct -> Don't forget to ask after a coach.
 - 5. Announce time for warm-up
 - 6. "TIME" shortly before the time for warm-up is over (Note the starting time on sheet)
 - 7. Announcement before the games starts:

"In the name of the International Speed Badminton Organisation the clubs of berlin welcome all spectators and present players at the world championships. On my left side (player1) of the (club1), on my right side (player2) of the (club2). (Player X) starts the match – "Please begin"

- 8. Note and announce the score \rightarrow SEE **
- 9. Monitor the time for breaks, time-outs and interruptions
- 10. Note the ending time under "Time" on the referee sheet.
- **Order of signs:
 - 1. Corpus delicti (Out, In, Fault, etc.)
 - 2. Awarding the point
 - 3. Note and announce
- Announce in a loud and clear manner.

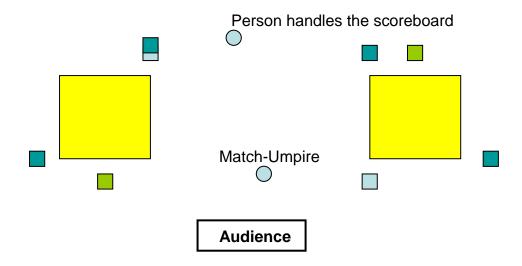


- Service faults and if the Speeder® is "out" can be called (loud) by line judges, all other matters have to be called by the umpire.
- As umpire always find something to step on.
- Always announce the score.
- If necessary, introduce a service clearance so that the players can only serve if you have signaled to serve. If this clearance is disregarded it can be punished, otherwise the rally can be replayed. Make sure that not only the serving player but also the returning player is ready to play.
- Please make a proper announcement for the spectators and point out details or specifications before the match start, for example to hold only one Speeder when serving or that unfair behavior is penalized, etc.
- Do not forget to use the refereeing signs throughout the match!
- Be sure to brief your line judges and ball boys well! (Line judges are mandatory from semi-finals on).
- Use referee sheets for every match
- Announce "Set point", "Match point", "Last serve" and "Service over"
- Ensure the correct court set-up at the tournament, for example are service markings provided?
- Do not forget to take and note the time on the referee sheet: at the beginning and end, between the sets, during warm-up etc.
- Always take the official rules for further references with you.
- The official head umpires of the tournament are responsible for all umpires that are used at the tournament. In case of troubles please call on of the main responsible head umpires.
- Ensure that only one Speeder® is held when serving and that no items lie on the courts or in between.
- Refer to the head umpire with any problems, in case of doubt and ideas for improvements.
- Check the scoreboard every once in a while during the game to make sure the correct score is displayed.
- Before giving a warning inform the player that the next disregard of rules will result in an official warning.

Additional information to the refereeing signs:

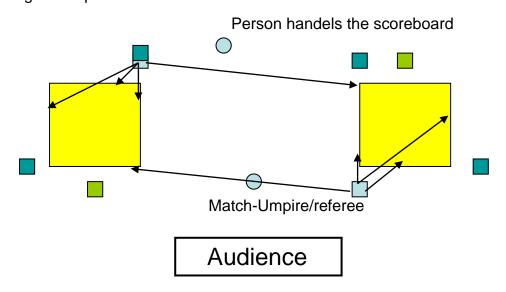
- For a replay the umpire can stretch his arm and form a V with two fingers instead of the usual sign.
- Use the position fault sign for doubles to signal an overstepping of the service line.
- To signal a service fault turn your lower arm outwards with a flat hand.
- The line judges are allowed to interrupt the game for service faults.
- If a line judge cannot see if the speeder is "In" or "out" and therefore cannot make a proper decision, he crosses his arms before the chest.
- The umpire is allowed to perform all signs with one hand with the exception of the following signs:
 - Time-out (Refereeing rules/manual 3.3.)
 - Change the court sides (Refereeing rules/manual 3.6.)

Position of umpires/referees



Circle: Match-Umpire, person for scoreboard Square-light blue: Line-referees (on hand 2) Square-blue: Line-referees (on hand 4)

Square-green: Speeder® Kids



Notice: Every Umpire (for example: line-umpire) has to signal the offence, although he is not the main responsibility for the line. In case of uncertainly: Crosses the arms before the chest. .