



ECROSSMINTON

CROSSMINTON OFFICIAL VIDEOGAME

| MOTOR | GÉNERO | IDIOMAS | JUGADORES | PLATAFORMA |
|---|--------|---|-----------|---|
|  | SPORT |   | 1 - 4 |  |

DAYDREAM SOFTWARE

CANARIAN COMPANY - 2018

The name of Daydream Software was created long before the team was made up of the three that now form it. Aday Melián used that name for the projects he did as a videogame developer in an autonomous way, but it was not formalized as a company until 2018, where thanks to the agreement with PlayStation Talents, the team decided to form the company to continue on this path and start to dedicate to video games in a professional and independent way.

In 2018 and during the development of eCrossminton for PS4, Daydream Software SLL was created, whose components are Aday Melián as CEO, producer and designer of video games, Daniel Pérez as CTO and commercial leader and Dácil Melián as CMO, marketing leader and director creative.

ECROSSMINTON

SPORT VIDEOGAME

eCrossminton is the first official console crossminton videogame, an exciting, frantic and innovative racquet sport without a net.

We are facing a sport videogame based on crossminton, a racket sport borned in Germany in 2005. It is played in twenty six nations and it continues to expand through the ICO (International Crossminton Organization), this organization has been involved in the development of this videogame

It has multiple game modes: tournament and leagues of individual or doubles matches, as well as intense minigames up to four players and a challenging arcade mode. This game offers to experience with more than twenty professional players, available with their own attributes and skills, besides several scenarios to play with split or fullscreen.

